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# **KDD'24 Tutorial: Graph Intelligence with Large Language Models and Prompt Learning**

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#### **Outline**



### **Artificial General Intelligence (AGI)**

## **Artificial General Intelligence (AGI) has achieved huge success in NLP and CV areas.**

□ e.g. Copilot, ChatGPT, Midjourney, etc





### **A Basic Workflow of AGI**

## **Step 1: Pre-train a very large language model (LLM) via specific strategies.**

 $\blacksquare$  **e.g. masked word prediction** Question: Greenhouses are great for plants like **Promption** 

## KDD24 will witness many high-quality outcomes.



### **A Basic Workflow of AGI**

#### **Step 2: Prompting a pre-trained LLM**



- A language prompt is a piece of text added to the beginning of an input text.
- The large language model can be pre-trained via next word prediction

Question-answer task is reformulated to word prediction task, which is consistent with the pre-training strategy, thus we do not need to tune LLM. 5

### **Graph AGI: All In One and One For All**



#### **Three Foundation Problems on Graph AGI**

- **Do we have any graph foundation model?**
- **How to preserve graph knowledge?**
- **How to use the knowledge for general tasks (or even domains)?**









#### **Basic Tasks in Graph**



(a) Node Classification (b) Link Prediction (a) (c) Graph Classification

?



#### **Current Graph Neural Networks**

- **Message-passing: GCN, GAT, etc.**
- **Transformer: Graph Transformer.**
- **From pair-wise to more general relations**

## **We are still exploring more general graph model design**





 **How can graph learning benefit from All In One and One For All paradigm?**



### **Graph**

**How can graph learning benefit from pretrain-prompt/finetune paradigm?**<br>Pretraining Prompting/Finetune



### **Road Map**

#### **How to preserve graph knowledge?**

- □ Uni-modal Pretraining
- □ Multi-modal Pretraining
- **How to use the knowledge for general tasks (or even domains)?**
	- □ Pretraining with Prompting





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### **Part B Uni-modal Graph Pretraining**

**Zhixun Li**

### **Outline**

#### **Motivation**

#### **Categorization of graph pre-training methods**

- □ Supervised graph pre-training
- □ Unsupervised graph pre-training
	- Predictive-based
	- Contrastive-based
	- Generative-based

#### **Limitations**

Advanced graph pre-training

#### **Motivation**

#### **Scarce Labeled Data.**

□ Many applications of machine learning require a model to make accurate predictions on test examples that are distributionally different from training ones, while task-specific labels are scarce during training.

#### **Out-of-distribution Generalization.**

□ Existing GNNs lack out-of-distribution generalization abilities so that their performance substantially degrades when there exist distribution shifts between training and testing graph data.

### **Categorization**

#### **First Generation: Pre-trained Graph Embeddings.**

□ Inspired by Skip-gram, the first generation pre-trained graph embedding methods aim to learn good graph embeddings for node clustering, link prediction and visualization.

#### **Second Generation: Pre-trained Graph Encoders.**

□ With the emergence of expressive GNNs and Transformer, recent graph pre-training methods have embraced a transfer learning setting where the goal is to pre-train a generic encoder that can deal with different tasks.

#### **Categorization**



#### **Pre-trained Graph Embeddings**

 **DeepWalk considers the node paths traversed by random walks over graphs as the sentences and leveraging Skip-Gram for learning latent node representations.**



#### **Pre-trained Graph Embeddings**

**Node2vec learns a mapping of nodes to a low-dimensional space of features that maximizes the likelihood of preserving network neighborhoods of nodes.**



### **Supervised Graph Pre-training**

**Hu et al. pretrain GNNs by graph-level multi-task supervised pre-training to jointly predict a diverse set of supervised labels of individual graphs.**



Hu, Weihua, et al. Strategies for pre-training graph neural networks. arXiv preprint arXiv:1905.12265 (2019). <sup>22</sup>

### **Supervised Graph Pre-training**

**Influence of Pre-training on the Scaling Laws**



Chen, Dingshuo, et al. Uncovering neural scaling laws in molecular representation learning. NeurIPS 2023. <sup>23</sup>

### **Unsupervised Graph Pre-training**







- Regular grid space
- Sample independency
- Liu, Yixin, et al. Graph self-supervised learning: A survey. TKDE 2022.
- Non-Euclidean space
- Node dependency

#### **Unsupervised Graph Pre-training**

**Predictive-based methods acquire supervision signals from the node-, link- and graph-level properties which can be obtained from the graph freely.** 



#### **Predictive-based**

 **Jin et al. first deepen understandings on when, why, and which strategies of self-supervised predictive-based work with GNNs by empirically studying numerous basic pretext tasks on graphs.**

<b>Model</b>	<b>Joint Training</b>			<b>Two-stage Training</b>		
			Cora Citeseer Pubmed Cora Citeseer Pubmed			
<b>GCN</b>	81.32	71.53	79.28	81.32	71.53	79.28
<b>GCN-DroppedGraph</b>	81.03	71.29	79.28	81.03	71.29	79.26
<b>GCN-PCA</b>	81.74	70.38	78.83	81.74	70.38	78.83
<b>NodeProperty</b>	81.94	71.60	79.44	81.59	71.69	79.24
<b>EdgeMask</b>	81.69	71.51	78.90	81.44	71.57	79.33
<b>PairwiseNodeDistance</b>	83.11	71.90	80.05	82.39	72.02	79.57
Distance2Cluster	83.55	71.44	79.88	81.80	71.55	79.51
<b>AttributeMask</b>	81.47	70.57	78.88	81.31	70.40	78.72
<b>PairwiseAttrSim</b>	83.05	71.67	79.45	81.57	71.74	79.42

Table 3: Performance evaluation of using SSL for GNNs.

Jin, Wei, et al. Self-supervised learning on graphs: Deep insights and new direction. arXiv preprint arXiv:2006.10141 (2020). <sup>26</sup>

### **Predictive-based | S2GRL**

#### **S2GRL**

- Predicted property: *shortest path*.
- □ They randomly select pairs of nodes in a graph and train a well-designed neural network to predict the contextual position of one node relative to the other.



Peng, Zhen, et al. Self-supervised graph representation learning via global context prediction. arXiv preprint arXiv:2003.01604 (2020).

#### **Contrastive-based**

#### **Motivation**

**Contrastive-based methods are built on the CONTRIGHT CONTRIGHTENT** idea of mutual information (MI) maximization, which learns by predicting<br>the exace are and het uses two suspended the agreement between two augmented instances.

#### **Components**

- **Graph Augmentations**
- □ Graph contrastive pretext tasks
- □ Mutual information estimation



#### Liu, Yixin, et al. Graph self-supervised learning: <sup>A</sup> survey. TKDE 2022. <sup>28</sup>

### **Contrastive-based | DGI**

#### **Motivation of DGI**

- □ DGI relies on maximizing mutual information between patch representations and corresponding high-level summaries of graphs.
- The learnt patch representations summarize subgraphs centered around nodes of interest, and can thus by reused for downstream node-wise learning tasks.



#### **Contrastive-based | GraphCL**

**You et al. first design four types of graph augmentations in graph contrastive learning. And they systematically study the impact of various combinations of graph augmentations on multiple datasets.**



You, Yuning, et al. Graph contrastive learning with augmentations. NeurIPS 2020. <sup>30</sup>

### **Contrastive-based | GraphCL**

#### **Graph data augmentation:**

NodeDrop, Subgraph, EdgePert, AttrMask

#### **Observations**

- □ Data augmentations are crucial in graph contrastive learning.
- □ Composing different augmentations benefits more.
- □ Edge perturbation benefits social networks but hurts some biochemical molecules.
- □ Applying attribute masking achieves better performance in denser graphs.
- □ Node dropping and subgraph are generally beneficial across datasets.



#### **Contrastive-based | GRACE**

 **Inspired by the success of self-supervised learning in CV, like SimCLR, Zhu et al. proposed GRACE for unsupervised graph representation learning by leveraging a contrastive objective at the node level.**



Zhu, Yanqiao, et al. Deep graph contrastive representation learning. arXiv preprint arXiv:2006.04131 (2020). <sup>32</sup>

### **Contrastive-based | GRACE**

#### **Graph data augmentation**

□ GRACE firstly generates two graph views by randomly corrupting the original graph.

#### **Learning objective**

□ Then, GRACE employs contrastive objective that enforces the encoded embeddings of each node in the two different views agree with each other and can be distinguished from embeddings of other nodes.



### **Contrastive-based | GCA**

#### **Graph data augmentation**

□ Previous work ignores the discrepancy in the impact of nodes and edges when performing data augmentation.



#### **Generative-based**

> Generative-based methods inputs a perturbated graph. And in the pretext task, a generative decoder tries to recover the original graph from the representation, with a loss function aiming to minimize the difference betw



### **Generative-based | VGAE**

#### **Inference model**

□ VGAE tasks a simple inference model parameterized by a two-layer GCN

$$
q(\mathbf{Z} \mid \mathbf{X}, \mathbf{A}) = \prod_{i=1}^{N} q(\mathbf{z}_i \mid \mathbf{X}, \mathbf{A}), \text{ with } q(\mathbf{z}_i \mid \mathbf{X}, \mathbf{A}) = \mathcal{N}(\mathbf{z}_i \mid \boldsymbol{\mu}_i, \text{diag}(\boldsymbol{\sigma}_i^2)).
$$

#### **Generative model**

□ The generative model of VGAE is given by an inner product between latent variables  $p(\mathbf{A} | \mathbf{Z}) = \prod_{i=1}^N \prod_{j=1}^N p(A_{ij} | \mathbf{z}_i, \mathbf{z}_j)$ , with  $p(A_{ij} = 1 | \mathbf{z}_i, \mathbf{z}_j) = \sigma(\mathbf{z}_i^{\top} \mathbf{z}_j)$ ,

#### **Learning**

□ Optimize the variational lower bound w.r.t. the variational parameters

$$
\mathcal{L} = \mathbb{E}_{q(\mathbf{Z}|\mathbf{X},\mathbf{A})} [\log p(\mathbf{A}|\mathbf{Z})] - \mathrm{KL}[q(\mathbf{Z}|\mathbf{X},\mathbf{A}) || p(\mathbf{Z})],
$$

Kipf, Thomas N., and Max Welling. "Variational graph auto-encoders." arXiv preprint arXiv:1611.07308 (2016). <sup>36</sup>
## **Generative-based | GraphMAE**

#### **Inspired by CV and NLP**

□ While contrastive SSL methods have experienced an emergence in graph learning, generative SSL has been gaining steadily increasing significant thanks to several groundbreaking practices, such as BERT and GPT in NLP as well as MAE in CV.



# **Generative-based | GraphMAE**

#### **Objective**

□ Instead of reconstructing both features and structure, which unfortunately does not empower GAEs to produce significant progree, GraphMAE aims to reconstruct node features.

#### **Weak Decoder**

□ Traditional GAEs employ either no neural decoders or a simple MLP for decoding with less expressiveness, causing the latent code to be nearly identical to input features. Therefore, GraphMAE utilizes re-mask decoding to process the latent code for decoding.

#### **New Loss Function**

□ MSE could suffer from the issues of sensitivity and low selectivity. Therefore, GraphMAE leverages the cosine error as the criterion to reconstruct original node features.

Hou, Zhenyu, et al. Graphmae: Self-supervised masked graph autoencoders. SIGKDD 2022. <sup>38</sup>

# **Generative-based | GraphMAE2**

#### **Limitation of GraphMAE**

□ The reconstruction of masked features fundamentally relies on the discriminability of the input node features.

#### **Solution**

□ Impose regularization on target reconstruction.



## **Generative-based | WGDN**

#### **Motivations**

- □ Generative models weaponed with powerful decoder could achieve comparable or even better representation pwoer than contrastive models.
- A powerful decoder should at least remain effective against augmentations.



### **Limitations**

### **Hard to transfer**

- Graph structure is extremely diverse. Graphs inherently exhibit diverse topologies and features, making it challenging to identify and leverage common patterns across different domains.
- □ Features in one graph mighthave no direct counterpart in another, making it incredibly challenging to align these features in a meaningful way.

#### **Not versatile**

 Graph Neural Networks is hard to conduct multiple downstream tasks simultaneously.

#### **Motivation**

□ Tranferring from a single source dataset does indeed negatively affect the target task. In order to overcome this obstacle, it is necessary to expand the scope of the source dataset so that it can offer valuable insights for the downstream task.



### **Aligning Graphs by Coordinators**

□ Feature Projection (singular value decomposition and attention mechanism).  $\tilde{X}^{(i)} = \text{Proj}(X^{(i)}) \in \mathbb{R}^{|\mathcal{V}^{(i)}| \times d_{P}}$ 

Graph Coordinators

$$
\tilde{A} = \begin{bmatrix} A_{\text{diag}} & R_A^T \\ R_A & R_R \end{bmatrix}, \qquad \qquad R_A^{(i)}(j) = \begin{cases} 1 & \sum_{1}^{i} |\mathcal{V}^{(k)}| \le j < \sum_{1}^{i+1} |\mathcal{V}^{(k)}| \\ 0 & \text{otherwise.} \end{cases}
$$

**Learning Objective** 

$$
\mathcal{L} = -\log \frac{\exp(\sin(h(\text{PS}(\tilde{X}, \tilde{A}, a_i)), h(\text{PS}(\tilde{X}, \tilde{A}, a_j))/\tau)}{\sum \exp(\sin(h(\text{PS}(\tilde{X}, \tilde{A}, a_i)), h(\text{NS}(\tilde{X}, \tilde{A}, a_j))/\tau)} + ||\tilde{X} - \hat{X}||_2
$$

### **Overview of GCOPE**



Zhao, Haihong, et al. All in one and one for all: <sup>A</sup> simple yet effective method towards cross-domain graph pretraining. SIGKDD 2024. <sup>44</sup>

### **Cross-domain transfer learning performance**

Table 2: Cross-domain transfer learning performance (mean±std Acc/AUC/F1) on homophilic datasets (C-way-1-shot). IMP (%): the average improvement of GCOPE over the rest. GCL and Sim respectively represent GraphCL and SimGRACE.



Zhao, Haihong, et al. All in one and one for all: <sup>A</sup> simple yet effective method towards cross-domain graph pretraining. SIGKDD 2024. <sup>45</sup>







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# **Part C Multi-modal Graph Pretraining with Large Language Models Yuhan Li**

## **Outline**

### **Motivation**

### **Categorization of Combining LLM with Graph**

- LLM as Enhancer
- LLM as Predictor
- □ LLM as Aligner
- □ Others
- **Benchmarking GraphLLM**
- **Future Directions**

### **Motivation**

### **Large Language Models (LLMs)**

- D Non-autoregressive.
	- **Encoder-only LLMs.**
	- **Nasked language modeling**
- **D** Autoregressive.
	- **Encoder-decoder LLMs.**
	- **Decoder-only LLMs.**
	- **Next token prediction**
- **D** Applications:
	- **NLP tasks -> machine translation, text classification.**
	- **Dumber Modality tasks -> images, videos**

### **Motivation**

- **Integrating LLMs with traditional GNNs can be mutually beneficial and enhance graph learning.**
	- □ GNNs -> constrained embeddings as node features
	- □ LLMs -> struggle to capture structural information
	- □ Combining GNNs with LLMs ...

### **Motivation**

# **The integration of GNNs and LLMs across a myriad of domains**



### **Different roles played by LLMs**

### **LLM as enhancer**

- **Aiming to enhancing the quality of Present Address** node embeddings with the help of  $\sqrt{\frac{2}{1-\frac{1}{2}}}\ln \frac{1}{2}$ powerful LLMs.
- □ Explanation-based enhancement. | □ Explanation

Enhancement:  $e_i = f_{\text{LLM}}(t_i, p), \mathbf{x}_i = f_{\text{LM}}(e_i, t_i),$ Graph Learning:  $\mathbf{H} = f_{GNN}(\mathbf{X}, \mathbf{A}),$ 

**Embedding-based enhancement.** 

Enhancement:  $\mathbf{x}_i = f_{\text{LLM}}(t_i)$ , Graph Learning:  $\mathbf{H} = f_{GNN}(\mathbf{X}, \mathbf{A}).$ 



Ei Y, Li Z, Wang P, et al. A Survey of Graph Meets Large Language Model: Progress and Future Directions. IJCAI 2024.

# **LLM as enhancer | TAPE**

### **Citation Networks**

□ Text-rich graphs.

□ Each node represents a paper, and its corresponding textual description (e.g., title and abstract) is treated as the node's text attributes.

### **Retrieval-Augmented**

□ Leveraging LLMs to enhance more explanations for each node.

**Abstract:** [paper abstract] Title: [paper title] **Question:** [ask the model to predict one or more class labels of the paper, ordered from most to least likely, and provide explanations for its predictions. **Answer:** 

He X, Bresson X, Laurent T, et al. Harnessing Explanations: LLM-to-LM Interpreter for Enhanced Text-Attributed Graph Representation Jgearning.<br>ICLR 2024.

## **LLM as enhancer | TAPE**

#### **Pipeline**



He X, Bresson X, Laurent T, et al. Harnessing Explanations: LLM-to-LM Interpreter for Enhanced Text-Attributed Graph Representation J<sub>4</sub>earning.<br>ICLR 2024.

### **LLM as enhancer | TAPE**

#### **Experimental results**



He X, Bresson X, Laurent T, et al. Harnessing Explanations: LLM-to-LM Interpreter for Enhanced Text-Attributed Graph Representation Jgearning.<br>ICLR 2024.

## **LLM as enhancer | OFA**

#### **NOI (Node of Interest) prompt node**

Associated with a task prompt text, encoded by an LLM.



Liu H, Feng J, Kong L, et al. One for All: Towards Training One Graph Model for All Classification Tasks. ICLR 2024.

# **LLM as enhancer | OFA**

#### **Few/Zero-shot Ability**

□ "In-context Learning": It utilizes few-shot support examples by connecting the support NOI prompt nodes to the corresponding class nodes to provide exemplary information.





### **Zero-shot Transferability in Graphs**

- □ This trend of zero-shot capabilities in machine learning, particularly after the advent of foundation models such as LLMs, has demonstrated considerable advancements in the field of AI.
- NLP field: **generative** paradigm, such as LLaMA, GPT-series, …
- CV field: **retrieval** paradigm, such as CLIP, …
- □ In Graph field, zero-shot transfer is also important since:
	- **1.** The emergence of new graphs.
	- 2. The difficulty of human labeling.
- □ We focus on *cross-dataset zero-shot transferability in graphs*.

Training: Graph A  $\overline{\phantom{a}}$  **Zero-shot Inference** Testing: Graph B

### **Dimension Misalignment**

Shallow embedding: bag-of-words, skip-gram, TF-IDF, …

### **Mismatched Label Spaces**

□ GNN's classification head is fixed to the number of classes during pre-training.

### **Negative Transfer**

□ Fully adapting graph models to source graphs often causes overfitting.

# **Step1: Unified Graph (a)**<br> **Representation** (a) Title: Total Text A<br>
Comprehensive Dataset...

- □ Use a unified pre-trained LLM to *Abstract: Text in curve* discriming one encode both node attributes and setting of the common text... descriptions associated with classes.<br>Theory: This category covers
- □ A unified semantic space.
- **Step2: Prompt-based 40.4 --**<br> **Subgraph Sampling** (b)
	- **Retricted Extraction**
	- **D** Prompting Node
	- **D** Neighborhood Aggregation



Li Y, Wang P, Li Z, etal. ZeroG: Investigating Cross-dataset Zero-shot Transferability in Graphs. SIGKDD 2024. <sup>60</sup>

- **Step3: Upstream Pre-training** Upstream Pre-training
	- **D** PEFT strategy: LoRA.
	- □ Cross-entropy loss

$$
\mathcal{L}_{\text{pre}}\left(\Theta\right) = -\sum_{s \in \mathcal{T}_{\text{pre}}} \sum_{n \in N_s} \log \frac{\exp \left(\sin \left(\mathbf{h}_n, \mathbf{h}_{y_n}\right)\right)}{\sum_{c \in Y_s} \exp \left(\sin \left(\mathbf{h}_n, \mathbf{h}_c\right)\right)}
$$

#### > **Downstream Inference** *Downstream Inference*

 $\Box$  The class that yields the highest  $\Box$  Target similarity score is predicted to be<br>
Textual Item the class of the node.

$$
y' = \operatorname{argmax}_{i}(\operatorname{sim}(\mathbf{h}_{n}, \mathbf{h}_{c_{i}}) \mid i \in \{1, ..., N\})
$$





#### **In-domain Transferability Cross-domain Transferability**



#### **Ablation Study**



Li Y, Wang P, Li Z, etal. ZeroG: Investigating Cross-dataset Zero-shot Transferability in Graphs. SIGKDD 2024. <sup>62</sup>

### **Different roles played by LLMs**

### **LLM as predictor**

- **a** Aiming to utilize LLMs to make<br> **Aiming to utilize LLMs to make**<br>  $\frac{1}{\sqrt{2}} \int_{\text{Structure}}^{\text{Graph}} \mathbb{B}$  Text predictions for a wide range of graph-related tasks, within a metal of the settleming unified generative paradigm.
- □ Flatten-based prediction.

Graph Flattening:  $G_{seq} = \text{Flat}(\mathcal{V}, \mathcal{E}, \mathcal{T}, \mathcal{J}),$ **Prediction:**  $\tilde{Y} = \text{Parse}(f_{\text{LLM}}(G_{seq}, p)),$ 

#### GNN-based prediction.

Graph Learning:  $\mathbf{H} = f_{\text{GNN}}(\mathbf{X}, \mathbf{A}),$ **Prediction:**  $\tilde{Y} = \text{Parse}(f_{\text{LLM}}(\mathbf{H}, p)),$ 



### **NLGraph Benchmark**

**□** Graph reasoning tasks, such as shortest path and cycle detection.



Wang H, Feng S, He T, et al. Can Language Models Solve Graph Problems in Natural Language? NeurIPS 2023 spotlight.

#### **Input & Output**

#### □ Shortest path, GPT-4:

In an undirected graph, the nodes are numbered from 0 to 5, and the edges are: An edge between node 2 and node 0 with weight 2, An edge between node 0 and node 4 with weight 1, An edge between node 1 and node 2 with weight 4, An edge between node 1 and node 3 with weight 4, An edge between node 4 and node 1 with weight 4, An edge between node 2 and node 3 with weight 1, An edge between node 2 and node 5 with weight 2, An edge between node 2 and node 4 with weight 3, An edge between node 5 and node 3 with weight 2, An edge between node 3 and node 4 with weight 3, An edge between node 4 and node 5 with weight 2.

Q: Give the shortest path from node 3 to node 0.

All the paths from node 3 to node 0 are:  $3,2,0$  with a total weight of 1  $+2$  = 3, 3, 1, 2,0 with a total weight of  $4 + 4 + 2 = 10$ , 3,4,0 with a total weight of  $3 + 1 = 4$ , 3,4,2,0 with a total weight of  $3 + 3 + 2 = 8, 3, 5, 2, 0$ with a total weight of  $2 + 2 + 2 = 6$ ,<br>3,5,4,0 with a total weight of  $2 + 2 + 2 = 6$  $1 = 5.$ 

> The weight of path  $3,2,0$  is the smallest, so the shortest path from node 3 to node 0 is  $3,2,0$  with a total weight of 3.  $\vee$

### **Insights**

#### □ LLMs have (Preliminary) graph reasoning abilities.



Wang H, Feng S, He T, et al. Can Language Models Solve Graph Problems in Natural Language? NeurIPS 2023 spotlight. <sup>66</sup>

# **LLM as predictor | Talk like a graph**

### **GraphQA Benchmark**

**□** Graph reasoning tasks, similar to NLGraph.

### **Encoding Strategies**

Adjacency: In an undirected graph, (i,j) means that node i and node j are connected with an undirected edge. G describes a graph among nodes 0, 1, 2, 3, 4, 5, 6, 7, and 8. The edges in G are: (0, 1) (0, 2) ... (6, 7) (7, 8).

Incident: G describes a graph among nodes 0, 1, 2, 3, 4, 5, 6, 7, and 8. In this graph: Node 0 is connected to nodes 1, 2. Node 1 is connected to nodes 0, 2. Node 2 is connected to nodes 0, 1, 3, 4, 5, 7, ... Node 8 is connected to nodes 3, 7.

Friendship: G describes a friendship graph among James, Robert, John, Michael, David, Mary, Patricia, Jennifer, and Linda. We have the following edges in G: James and Robert are friends. ... Jennifer and Linda are friends.

> Co-authorship: G describes a co-authorship graph among James, Robert, John, Michael, David, Mary, Patricia, Jennifer, and Linda. In this co-authorship graph: James and Robert wrote a paper together. ... Jennifer and Linda wrote a paper together...

Expert: You are a graph analyst and you have been given a graph G among A, B, C, D, E, F, G, H, and I. G has the following undirected edges:  $A \rightarrow B$ ,  $A \rightarrow C$ , ...,  $H \rightarrow I$ .



Real-world Scenarios!

Politician: G describes a social network graph among Barack, Jimmy, Arnold, Bernie, Bill, Kamala, Hillary, Elizabeth, and John. We have the following edges in G: Barack and Jimmy are connected. ... Elizabeth and John are connected.

Social network: G describes a social network graph among James, Robert, John, Michael, David, Mary, Patricia, Jennifer, and Linda. We have the following edges in G: James and Robert are connected. ... Jennifer and Linda are connected.

GOT: G describes a friendship graph among Ned, Cat, Daenerys, Jon, Bran, Sansa, Arya, Cersei, and Jaime. In this friendship graph: Ned and Cat are friends, Ned and Daenerys are friends. Cat and Daenerys are friends. ... Cersei and Jaime are friends.

SP: G describes a friendship graph among Eric, Kenny, Kyle, Stan, Tolkien, Heidi, Bebe, Liane, and Sharon. In this friendship graph: Eric and Kenny are friends, Eric and Kyle are friends ..., Heidi and Bebe are friends. Bebe and Liane are friends. Liane and Sharon are friends.

# **LLM as predictor | Talk like a graph**

### **Insights**

□ Graph encoding functions have significant impact on LLM reasoning.



 As a result, it becomes important to translate a given task into more contextually meaningful textual information when employing LLMs for inference.

- **Motivation 1: Graph Size Limitation**
	- **□** Support more nodes and edges
- **Motivation 2: Solve Graph Problems Explicitly**
	- □ CoT ability => Explicit Reasoning Path.

### **Motivation 3: Training, not only Inference**

- □ Existing works only focus on inference close-sourced LLMs.
- □ Can we train our own LLMs for graph reasoning?

Goal

We aim at leveraging instruction-tuning to build a powerful instruction-following LLM that can map textural descriptions of graphs and structures, and then solve different graph problems explicitly in natural language



#### Input

G-Q: Determine whether two nodes are connected in an undirected graph. In an undirected graph, (i,j) means that node i and node j are connected with an undirected edge. The nodes are numbered from 0 to 9, and the edges are:  $(0,1)(0,7)(0,6)(1,7)(1,5)(1,6)(5,9)(2,8)(2,4)(2,3)(3,8).$  Is there a path between node 7 and node 9?



#### **Explicit Reasoning Path**

R: Node 7 is connected to node 1, node 1 is connected to node 5, node 5 is connected to node 9. We can follow the path: [7->1->5->9], so the answer is yes.

#### **What we do**

- □ Tackle the data challenge: GraphInstruct (G-Q-R).
- □ Explore training strategies: Mix-tasked Instruction Tuning and DPO.
- □ In-Depth Analysis: Data Amount, Transferability, GraphWiz limit, etc.

### **GraphInstruct-Tasks**

#### **Strategy**

- **1. Diverse Distributions**: Node range and edge density
- **2. Length Constraints**: No more than 4K
- **3. Unique Instances**

#### **4. Scalable Graph Sizes**.

#### Initial **27k** graph problem (G-Q)



### **GraphInstruct-Statistics**




## **LLM as predictor | GraphWiz**

#### **Training**

#### □ Two-phases training.



## **LLM as predictor | GraphWiz**

#### **Main Results of GraphWiz**



## **Different roles played by LLMs**



#### **LLM as aligner**

- □ Aligning the embedding spaces of GNNs and LLMs is an effective way to integrate the graph modality with the text modality.
- □ Ensuring that each encoder's unique functionalities are preserved while coordinating their embedding spaces at a specific stage.

## **LLM as aligner | MoleculeSTM**

#### **Molecules**

#### □ Each molecule is corresponded with a description.

PubChemSTM-raw

PubChemSTM-extracted

SMILES: c1ccccc1

Benzene is a colorless liquid with a sweet odor. It evaporates into the air very quickly and dissolves slightly in water.

*This molecule is a colorless liquid with a sweet odor. It evapo*rates into the air very quickly and dissolves slightly in water.

#### **Pipeline – Contrastive Learning**



Liu S, Nie W, Wang C, et al. Multi-modal Molecule Structure-text Model for Text-based Editing and Retrieval. NMI 2023. <sup>76</sup>

## **LLM as aligner | GLEM**



#### **EM Framework**

- □ E-step: LM optimization.
- □ M-step: GNN optimization.
- □ Iterative generate pseudo-labels and update both LM and GNN.

## **Others: LLM as Labeller | LLM-GNN**

#### **Pipeline**

- Step1: Active node selection
- □ Step2: Annotation
- Step3: Post-filtering
- □ Step4: GNN training/inference

#### **Reliable Annotation**





## **Benchmarking GraphLLM**



#### **Motivation**

- □ 1. The use of different datasets, data processing approaches, and data splitting strategies in previous GraphLLM works.
- □ 2. The lack of benchmarks for zero-shot graph learning has led to limited exploration in this area.
- □ 3. Each method's computation and memory costs often overlooked.

## **Benchmarking GraphLLM | GLBench**

#### **Comparison with existing benchmarks**



#### **Datasets**



Li Y, Wang P, Zhu X, et al. GLBench: <sup>A</sup> Comprehensive Benchmark for Graph with Large Language Models. Arxiv 2024. <sup>80</sup>

## **Benchmarking GraphLLM | GLBench**



## **Benchmarking GraphLLM | GLBench**



#### **Zero-shot Scenario**

- LLMs
- □ Semantics/Structures?
- □ Even a simple baseline can outperform existing GraphLLM methods.

Li Y, Wang P, Zhu X, et al. GLBench: <sup>A</sup> Comprehensive Benchmark for Graph with Large Language Models. Arxiv 2024. <sup>82</sup>

## **Future Directions**

- **Dealing with non-Text-Attributed-Graph.**
- **Dealing with Data Leakage.**
	- **Especially for citation networks.**
- **Improving Transferability.**
	- Transfer across datasets/domains/tasks.
- **Improving Explainability.**
	- □ Generate user-friendly explanations for graph reasoning, classification, etc.

#### **Improving Efficiency.**

- □ Especially for LLM-as-predictor methods.
- **D** PEFT.

#### **Analysis and improvement of expressive ability.**









香港中文大學 The Chinese University of Hong Kong

# **Part D Graph Pre-training with<br>Prompting**

**Xiangguo SUN**

# **Graph Prompting**

- **What and why graph prompt**
- **A Basic workflow of graph prompt**
- **Graph prompt in multi-task settings**
- **Graph prompt in cross-domain settings**
- **Applications and open-source tools**
- **Prompt with LLMs and graphs**

# **Graph AGI Still in the Early Stage**

#### **Why hard?**

- □ Cross-modalities, cross-domains, cross-tasks
- □ Social disputes: counterfactual outcomes, energy cost, etc.



## **Fine-tune v.s. Prompt**

#### **Fine-tune** a series of  $\mathbf{A}$  Tuned  $\mathbf{B}$  Frozen

- □ Need to tune the large pre-trained | Downstream | Pretraining model (inefficient)
- Do not change data
- Limited task generalization  $\begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array}$

#### **Prompt**

- Frozen the large pre-trained model  $\frac{1}{1}$   $\frac{1}{2}$   $\frac{1}{2}$   $\frac{3}{2}$   $\frac{3}{2}$   $\frac{9}{11}$ (efficient)
- **u** Has the capability of reformulating  $\frac{1}{1}$  Task Domain  $\frac{11}{11}$  Pretraining Domain  $\frac{11}{11}$ data
- 



ш

Prompt

□ More general cross tasks Figure 1: Fine-tuning, Pre-training, and Prompting.

## **Artificial General Intelligence (AGI)**



- **Large Language Models**
- **Training Tricks**
- **Computing Capability**

## **Prompt: Promising for Graph AGI**

#### **A promising approach to reformulate data.**

**□ Which is helpful for cross-domains demand.** 

**Widely used in other modalities (NLP and CV)**

□ Which is promising for cross-modalities.

## **Prompt: Promising for Graph AGI**

#### **Reformulate downstream tasks to the pretraining task.**

□ Which is promising for cross-tasks.

**No need to change the large foundation model again.**

**□ Which is more efficient than fine-tuning** 

**How to develop a prompting framework to graphs like language model?**

## **Motivation**

#### **Similar insights between LLM and GNN pre-training**



Maximize **Pre-training in LLM:**<br>Agreement Masked word prediction

> Pre-training in graph models: contrastive learning.

Aligning two graph views is very similar to predicting some vacant "masks" on graphs. 93

## **Challenge 1**

 **Designing the graph prompt is more intractable than language prompts** 

□ NLP prompts are usually some preset tokens, whereas the graph prompt needs to know how to organize these tokens and how to insert the prompt into the original graph.



language prompt





## **Challenge 2**

- **Reconciling downstream problems to the pre-training task is more difficult in graph domains**
	- □ Graph tasks with node level, edge level, and graph level are far diversified.



## **Challenge 3**

#### **Example 10 arms 20 ar task setting**

□ Hand-crafted prompts are usually task-bounded, which is far from sufficient for multiple tasks.



## **Revisit Language Prompt**

#### **Soft-Prompt and Hand-crafted Prompt**

- □ Hand-crafted prompts are manually designed phrases.
- **□ Soft-prompts are learnable word latent vectors**

#### **Make graph prompt learnable (soft-prompt for graphs)**

- □ Hand-crafted: not clear what should they look like.
- □ Soft-prompts: learnable on graph and are more easily to achieve.



## **Unified Soft-Prompt for Graphs**

#### **Prompt Token**

 Vectorized information with the same size as node features.

## **Foken Structure**

**Inner connections among different Graph** tokens.

#### **Inserting Pattern**

□ Cross links between prompt tokens



#### **Node-level to edge-level**



Mingchen Sun, Kaixiong Zhou, Xin He, Ying Wang, Xin Wang. GPPT: Graph Pre-training and Prompt Tuning to Generalize Graph Neural Networks. In KDD'2022 99

#### **Reformulating downstream tasks to link-level tasks**



Zemin Liu, Xingtong Yu, Yuan Fang, Xinming Zhang. GraphPrompt: Unifying Pre-Training and Downstream Tasks for Graph Neural Networks. In WWW'2023 100

#### **Reformulating downstream tasks to graph-level tasks**

- Node/edge-level operations can be treated as some special cases at the graph-level operations.
	- e.g, "deleting a subgraph" is the higher-level operation of "deleting nodes and edges". **Graph-level**



101

#### **Reformulating downstream tasks by induced graphs**

- □ Node tasks to graph tasks.
- □ Edge tasks to graph tasks.



**Reformulating link prediction to graph classification**



Graph label is positive  $\bigoplus$  the node pair has an edge and vice versa.

Assigning the node  $\qquad \quad \vdots \quad \qquad \mathsf{Extending\texttt{and}}$  a node pair  $\qquad \qquad \mathsf{Assigning\texttt{th}}$ neighbours

to their k-hop according to node pair Assigning the graph label connection

102

**Phase 1: Meta Training on Source Tasks**





**Phase 2: Meta Testing on the Target Task**

#### **An Example:**

- **Target task:** link prediction.
- **Source tasks:** Node binary classification tasks.
	- Each task corresponds to one node class.
- **All inputs are induced graphs.**



Link prediction

#### **Multi-task Prompting via Meta Learning Support** set **Query** set **Node Class 1 Support** set **Query** set **Node Class 2 Support** set set j **Query Node Class 3 Inner adapting Outer adapting Inner adapting Inner**<br> **Prompt 2 adapting Initial prompt Prompt 1 Prompt 3 Adapt prompt** initialization **All Strategy** ∑ **…Phase 1: Meta Training**



## **Why It Works?**

- $\triangleright$  The nature of prompting is to manipulate the input data to match the pretext.
- $\triangleright$  The flexibility of data operations is the bottleneck of prompting performance.

Fang et al. [1] proved that we can always learn an appropriate prompt token *<sup>k</sup> making the following equation* stand:

$$
\varphi^*(A, X + \rho^*) = \varphi^*(g(A, X)) + O_{\rho\varphi}
$$

- φ<sup>\*</sup>: pre-trained model
- � ∗ : a prompt token
- $\bm{A}$ ,  $\bm{X}$ : adjacent matrix and feature matrix
- $g(.)$ : graph manipulation (e.g. "changing node features", , "adding or removing edges/subgraphs" etc)

This means we can learn an appropriate token applied to the original graph to imitate any graph manipulation.

[1] Taoran Fang, et al. Prompt Tuning for Graph Neural Networks. arXiv preprint arXiv:2209.15240 (2022). <sup>108</sup>
### **Why It Works?**

The error bound  $O_{p\omega}$  is related to: (1) some non-linear layers of the model (unchangeable), and (2) the quality of the learned prompt (changeable), which is promising to be further narrowed down by a more advanced prompt scheme.

$$
\varphi^*(A, X + \rho^*) = \varphi^*(g(A, X)) + O_{p\varphi}
$$

 $\varphi^*(\psi(g, g_{p}^*)) = \varphi^*(g(A, X)) + O_{p\omega}^*$ 

We extend the standalone token  $p^*$  to a prompt graph  $\mathcal{G}_p^*$  that has multiple prompt tokens with learnable inner structures and more advanced inserting pattern  $\psi$  to the original graph  $$ 

We can empirically demonstrate:  $O_{\rho\omega}^* \leq O_{\rho\omega}$ That means our method supports more flexible transformations on graphs to match various pre-training strategies.

# > **Multi-Task Performance with Few-shot Learning**<br>Setting Table 2: Node-level performance (%) with 100-shot setting. IMP (%): the average improvement of prompt over the rest.

Node



Edge

# > **Multi-Task Performance with Few-shot Learning**<br>Settings Table 12: Edge-level performance (%) with 100-shot setting. IMP (%): the average improvement of prompt over the rest.



Graph

# > **Multi-Task Performance with Few-shot Learning**<br>Settings Table 13: Graph-level performance (%) with 100-shot setting. IMP (%): the average improvement of prompt over the rest.



### **From Multi-task to Multi-domain**

### **Domain transfer on graphs via prompt**



Figure 2: Overview of our proposed GCOPE method. The left part is our pretraining stage and the right part transferring stage.

Haihong Zhao, Aochuan Chen, Xiangguo Sun, Hong Cheng, Jia Li. All in One and One for All: A Simple yet Effective Method towards Gross-<br>domain Graph Pretraining. SIGKDD 2024.

### **Cross-domain Graph Pre-training**

- **Cross-domain ability is one of the key innovations in AGI (e.g., NLP and CV)**
	- □ Which pre-trains one foundation model using various contexts, absorbing cross-domain knowledge ('All in One').
	- □ Then, generalizes learned knowledge to a wide spectrum of downstream domains ('One for All').
- **Hard to replicate the success in the graph field remains.**
	- □ Which faces the negative transfer phenomenon.

## **Negative Transfer Phenomenon**

### **Homophilic Domain**

□ Source domain.

### **Q Pre-train on Pubmed or Photos.**<br> **Heterophilic Domain Example 120 Alecterophilic Domain**

- □ Target domain.
- □ Transfer to Wisconsin, Texas, Cornell, Chameleon, or Squirrel.

□ Hard to transfer across various domains via traditional pre-**TRING I FANSTERNE TERNATION SUBSEDING ACT AND ADDENT MEDIA CONTAINING A CONSESS-domain transfer setting which is the traditional domains via traditional pre-**<br>domains via traditional pre-<br>training approaches.



**Negative Transfer** Negative transfer phenomenon in the single-source cross-domain transfer setting which is the traditional way to achieve transferring.

### **Motivation**

**Follow the pre-training paradigm in LLM**



Introducing the 'All in One and One for All' paradigm into the graph field like LLM.

# **Challenge 1**

- **Identifying and leveraging commonalities across domains is more intractable than LLMs during the pretraining phase** 
	- □ The cross-domain training samples in NLP are all in text format, whereas the samples in graph fields are in **diverse structural patterns**, which is **particularly** observed between **homophilic** graphs (a pair of nodes are intended to be similar if they are connected) and **heterophilic**

Just and second action of the department of the main studies. Just finished and a studies with studies with stunning views and a children of the model of the The Eiffel Tower is a famous landmark in Paris, France.

The patient presents with symptoms consistent with a mild upper respiratory infection. ···



# **Challenge 2**

- **Aligning semantic spaces (features) across graph datasets is more complex inherently in graph domains.**
	- $\Box$  Unlike the pure textual descriptions in NLP, in graph domains, many graphs are **not text-attributed or with specific feature semantics**. They have only latent feature vectors and we actually do not know how exactly each dimension means. Additionally, the **dimensions** are **far diversified**.



### **Our Solutions**

- We introduce the concept of " **coordinators** " , which are some virtual nodes that function as dynamic bridges between disparate graph datasets, **prompting the integration across domains**.
- We design **a complete cross-domain pre-training framework** and provide two transferring components, which can ensure that the knowledge transferred is **not just relevant but also contextually enriched**.
- We carefully analyze **why our method works** and confirm the effectiveness of our method via extensive experiments.

### **Coordinators**

### **Feature Projection**

- $\Box$  Various features are aligned by  $\bigotimes$  (1433) a projecting module, such as 1433 -> 100, 745 -> 100, and  $1703 \rightarrow 100$ .
- **Graph Coordinators**
	- □ Cross Connection between Coordinators and Datasets
	- □ Inner Connection within **Coordinators**



### **Unified Cross-domain Graph Pre-training**



Based on carefully designed graph coordinators, we propose a complete cross domain graph pre-training approach called **G**raph **CO**ordinators for **P**r**E**training (**GCOPE**), that harnesses the underlying commonalities across diverse graph datasets to enhance few-shot learning. Our novel methodology involves a unification framework that **amalgamates disparate graph datasets during the pretraining phase** to distill and transfer meaningful knowledge to target tasks.

### **Cross-domain Performance with Few-shot Learning**

An**S**ex**e**am**t**p**t**l**i**e**n**: **gs**

#### **Pretrain on:**

- Cora
- Citeseer
- Pubmed
- Computers
- Photo
- Texas
- Cornell
- Chameleon
- Squirrel

#### **Transfer to:**

- Wisconsin

**IMP (%) = Improvement Percentage**



### **Research Survey for Further Study**

### **Graph Prompting Research**

- Xiangguo Sun, Jiawen Zhang, Xixi Wu, Hong Cheng, Yun Xiong, Jia Li. Graph Prompt Learning: A Comprehensive Survey and Beyond. https://arxiv.org/abs/2311.16534
- **Graph Meets Large Language Model**
	- □ A Survey of Graph Meets Large Language Model: Progress and Future Directions. Survey paper at IJCAI2024.

# **More applications of graph prompt**<br> **> Graph prompt for Protein Multimer Structure**



Figure 1: (A). Step-wise assembly for MSP. **(B).** Motivation for extending I-PPI to C-PPI.

Ziqi Gao, Xiangguo Sun, Zijing Liu, Yu Li,Hong Cheng, Jia Li. Protein Multimer Structure Prediction via Prompt Learning. ICLR 2024 124

# **More applications of graph prompt**

### **Graph prompt for Protein Multimer Structure**

In Figure 10, we demonstrate that PromptMSP can successfully assemble unknown multimers, where no chain has a similarity higher than 40% with any chain in the training set.



Figure 10: Visualization of multimers with chain numbers of 5 and 15. They are both successfully predicted by PROMPTMSP. For 5XOG, our model correctly predicted 12 out of 14 assembly actions.

Ziqi Gao, Xiangguo Sun, Zijing Liu, Yu Li,Hong Cheng, Jia Li. Protein Multimer Structure Prediction via Prompt Learning. ICLR 2024

### **More applications of graph prompt**

### **Graph prompt for Drug-Drug Interaction**



Figure 3: Efficiency analysis on Ryu's dataset.

Yingying Wang, Yun Xiong, Xixi Wu, Xiangguo Sun, Jiawei Zhang. DDIPrompt: Drug-Drug Interaction Event Prediction based on Graph Prompt Learning. CIKM 2024

### **More applications of graph prompt**

**Graph prompt for Drug-Drug Interaction** 



#### Figure 3: Efficiency analysis on Ryu's dataset.

Yingying Wang, Yun Xiong, Xixi Wu, Xiangguo Sun, Jiawei Zhang. DDIPrompt: Drug-Drug Interaction Event Prediction based on Graph Prompt Learning. CIKM 2024



**We develop a powerful tool to help researchers easily conduct various graph prompting approaches.**

https://github.com/sheldonresearch/ProG



A library built upon PyTorch to easily conduct single or multi-task prompting for pre-trained



Γl import prompt graph as ProG from ProG.pretrain import Edgepred GPPT, Edgepred Gprompt, GraphCL, SimGRACE, NodePrePrompt, from ProG.utils import seed everything from ProG.utils import mkdir, get args from ProG.data import load4node, load4graph

 $args = get args()$ seed everything(args.seed)

 $if args.task == 'SimGRACE':$ 

 $pt = SimGRACE(dataset name = args.dataset name, gnn type = args.gnn type, hid dim = args$ if  $args.task == 'GraphCL':$ 

 $pt = GraphCL$  (dataset name = args.dataset name, gnn type = args.gnn type, hid dim = args. if  $args.task == 'Edgepred GPPT':$ 

 $pt = Edgepred GPPT(dataset name = args.dataset name, qnn type = args.qnn type, hid dim =$ if  $args.task == 'Edgepred Gprompt':$ 

pt = Edgepred\_Gprompt(dataset\_name = args.dataset\_name, gnn\_type = args.gnn\_type, hid\_di if  $args.task == 'DGI':$ 

pt =  $DGI$ (dataset name = args.dataset name, gnn type = args.gnn type, hid dim = args.hid  $if args.task == 'NodeMultiGprompt':$ 

 $nonlinearity = 'prelu'$ 

pt = NodePrePrompt(args.dataset name, args.hid dim, nonlinearity, 0.9, 0.9, 0.1, 0.001,  $if args.task == 'GraphMultiGprompt':$ 

 $nonlinearity = 'prelu'$ 

pt = GraphPrePrompt(graph\_list, input\_dim, out\_dim, args.dataset\_name, args.hid\_dim, nor if  $args.task == 'GraphMAE':$ 

 $pt = GraphMAE(dataset_name = args.dataset_name, gnn_type = args.gnn_type, hid-dim = args$ mask rate=0.75, drop edge rate=0.0, replace rate=0.1, loss fn='sce', alpha





гQ

import prompt graph as ProG from ProG.tasker import NodeTask, LinkTask, GraphTask

```
if args.task == 'GraphTask':input dim, output dim, dataset = load4graph(args.dataset name)
```

```
if args.task == 'NodeTask':tasker = NodeTask(pre train model path = args, pre train model path,dataset name = args.dataset name, num layer = args.num layer,
        gnn_type = argsgn_type, hid dim = args.hid dim, prompt type = args.pro
        epochs = args.\ne pochs, shot num = args.\nshort num, device=args.\neq\veeice, lr =batch size = args.batch size, data = data, input dim = input dim, output
```

```
if args.task == 'GraphTask':tasker = GraphTask(pre train model path = args, pre train model path,dataset_name = args.dataset_name, num layer = args.run_layer, gnn_type =shot_num = args.show_num, device=args.device, lr = args.lr, wd = args.d\epsilonbatch size = args.batch size, dataset = dataset, input dim = input dim,
```
 $\,$ , test\_acc, std\_test\_acc, f1, std\_f1, roc, std\_roc,  $\,$   $\,$   $\,$   $\,$   $\,$   $\,$  = tasker.run()



Supportive graph prompt approaches currently (keep updating):

- [All in One] X. Sun, H. Cheng, J. Li, B. Liu, and J. Guan, "All in One: Multi-Task Prompting for Graph Neural Networks," KDD, 2023
- [GPF Plus] T. Fang, Y. Zhang, Y. Yang, C. Wang, and L. Chen, "Universal Prompt Tuning for Graph Neural Networks," NeurlPS, 2023.
- [GraphPrompt] Liu Z, Yu X, Fang Y, et al. Graphprompt: Unifying pre-training and downstream tasks for graph neural networks. The Web Conference, 2023.
- [GPPT] M. Sun, K. Zhou, X. He, Y. Wang, and X. Wang, "GPPT: Graph Pre-Training and Prompt Tuning to Generalize Graph Neural Networks," KDD, 2022
- [GPF] T. Fang, Y. Zhang, Y. Yang, and C. Wang, "Prompt tuning for graph neural networks," arXiv preprint, 2022.



Table 3: Performance on 1-shot graph classification. The best results for each dataset are highlighted in bold with a dark red background. The second-best are underlined with a light red background.







(a) GPF-plus (1-shot node classification Task).



### Graph Prompt Tool Find Avesome-Graph-Prompt

# **We released a [repository](https://github.com/WxxShirley/Awesome-Graph-Prompt) for a comprehensive collection of research papers, datasets, other resources.**



domain, the "pre-train, prompt" workflow has emerged as a promising solution. This repo aims to provide a curated list of research papers that explore the prompt learning on graphs. It is based on our Survey Paper: Graph Prompt Learning: A Comprehensive Survey and Beyond. We will try to make this list updated frequently. If you found any error or any missed paper, please don't hesitate to open issues or pull

requests.

#### **Table of Contents**

- - **Table of Contents**  $\circ$
	- **GNN Prompting Papers**  $\circ$
	- o Multi-Modal Prompting with Graphs
		- Prompt in Text-Attributed Graphs
		- Large Language Models in Graph Data Processing
		- Multi-modal Fusion with Graph and Prompting
	- **Graph Domain Adaptation with Prompting**  $\circ$
	- **Application Papers** 
		- Dynamic Graphs
		- Social Networks
		- Recommender Systems
		- Knowledge Graph
		- **Biology**
		- **Others**
	- **o** Other Resources
		- Open Source
		- **Benchmarks**
		- Datasets
		- Online Talks
		- **Blogs**
	- **Contributing**  $\circ$

133

o Citation

### **Prompt with LLMs on graphs**



Figure 1. Illustration of LLaGA framework and its prompt design paradigm.

134<br>Chen R, Zhao T, Jaiswal A, et al. Llaga: Large language and graph assistant.ICML 2024.

### **Future Directions**

- **We are still waiting for "ChatGPT Moment" in graphs.**
- **How powerful is the graph prompt in manipulating data?**
- **How helpful is the graph prompt for more general graph model?**

